



# Short Paper: The Softwater Modem – A Software Modem for Underwater Acoustic Communication

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# Outline

- Introduction
- Architecture
  - System
  - Modem
- Signal Processing
- Computational Performance
- Summary and Future Work



# Introduction

- **Goals**

- Easy deployment of applications written with sockets
- Extensible platform for real-time channel estimation and communication
- Low cost underwater acoustic modem fully implemented in software

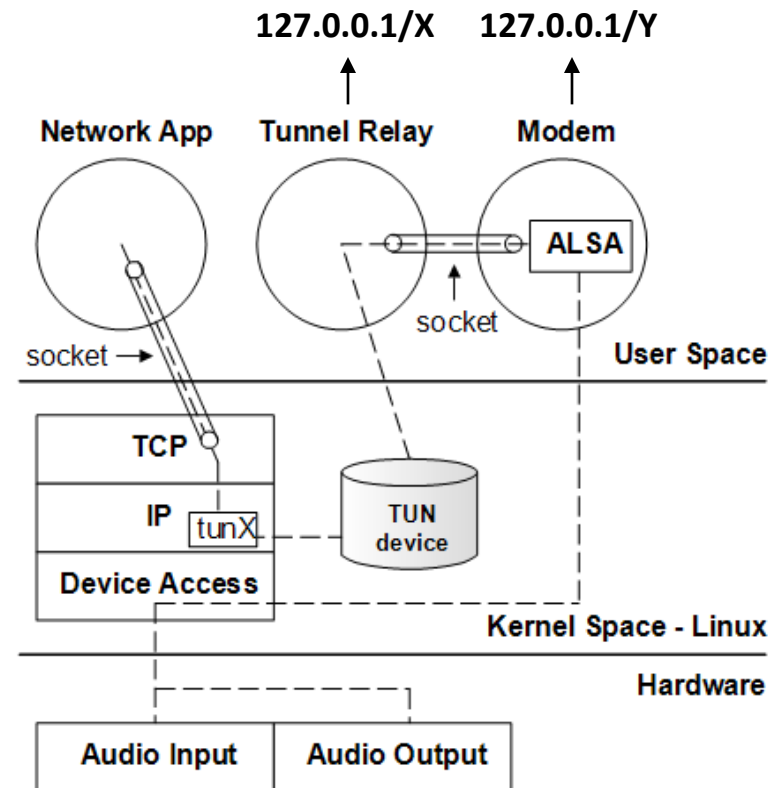
- **Features**

- Uses sound card of PC
- Supports binary and 4-FSK (frequency shift keying) modulation
- User-adjustable parameters, including
  - Bit rate
  - Carrier frequency
  - Detection threshold
- Exploits a per-frame LFM (linear frequency modulated) chirp signal for synchronization and channel estimation
- Can use Levinson-Durbin matrix inversion for equalization of slowly varying channels (zero forcing equalizer)
- Can employ Reed-Solomon codes for error correction
- Incoming frames and impulse response estimates can be saved to .wav and .csv files for offline analysis; SNR is computed and logged



# System Architecture

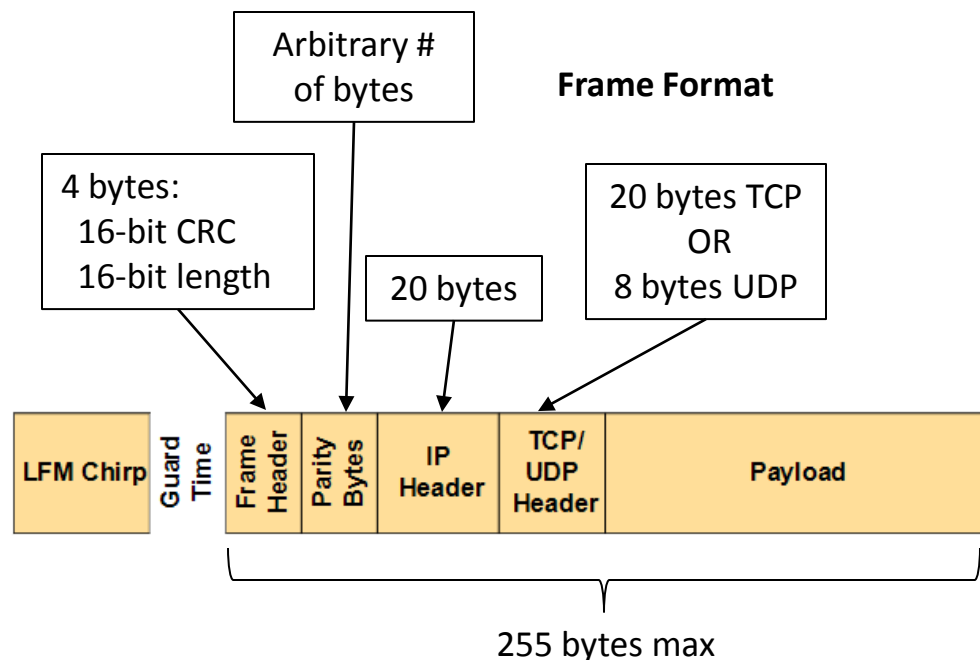
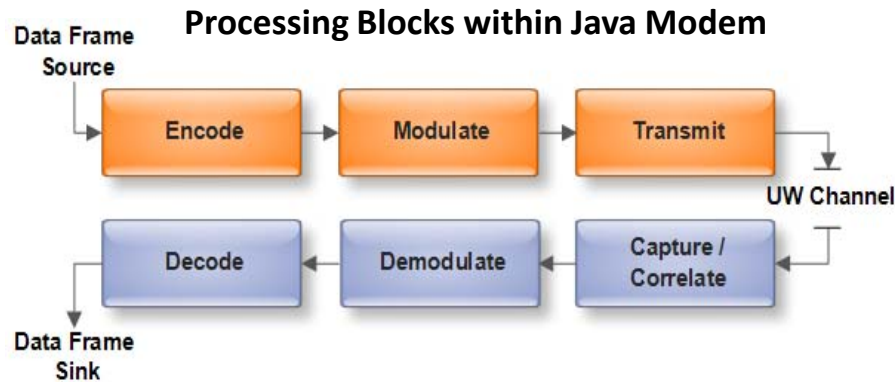
- Includes 3 levels of user space applications
  - Network app (TCP/UDP, any language)
  - Acoustic modem (Java)
  - Tunnel relay app for passing IP datagrams from the network app to and from the software modem (C)





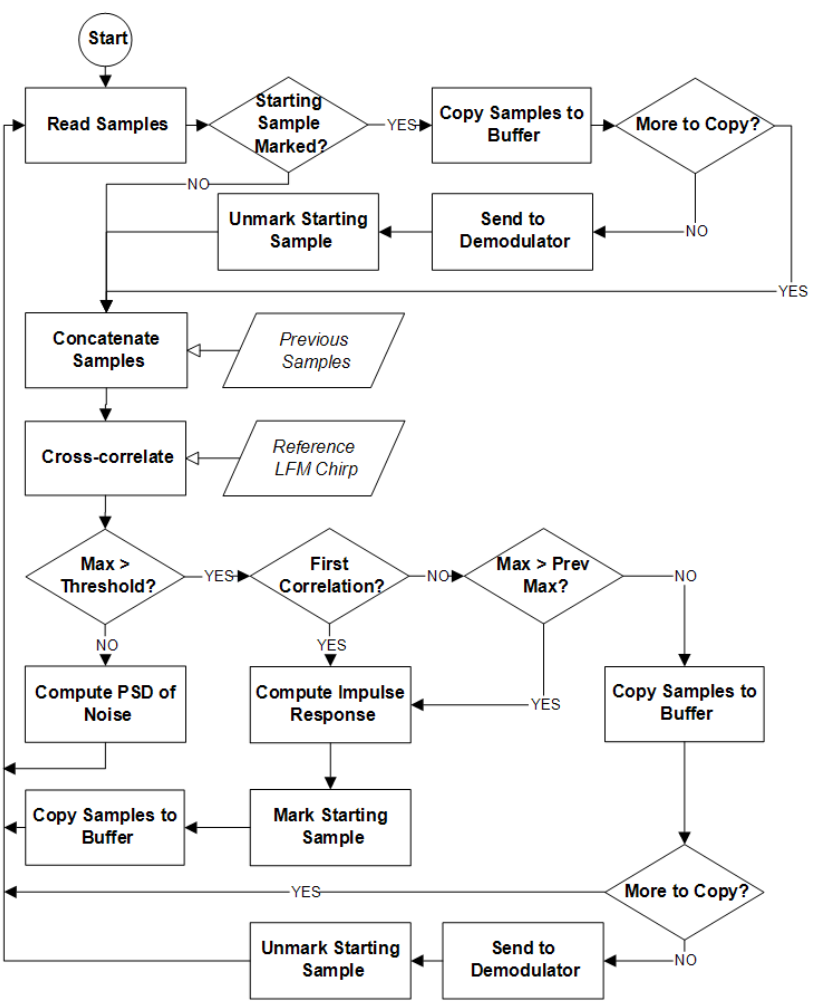
# Modem Architecture

- Transmit and receive tasks are in modular, “assembly line” fashion
- Each stage is a separate thread
- Threads communicate by placing the resulting item on inter-connecting thread-safe queues

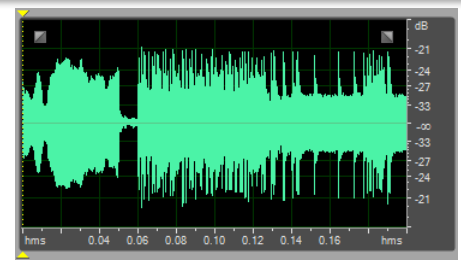




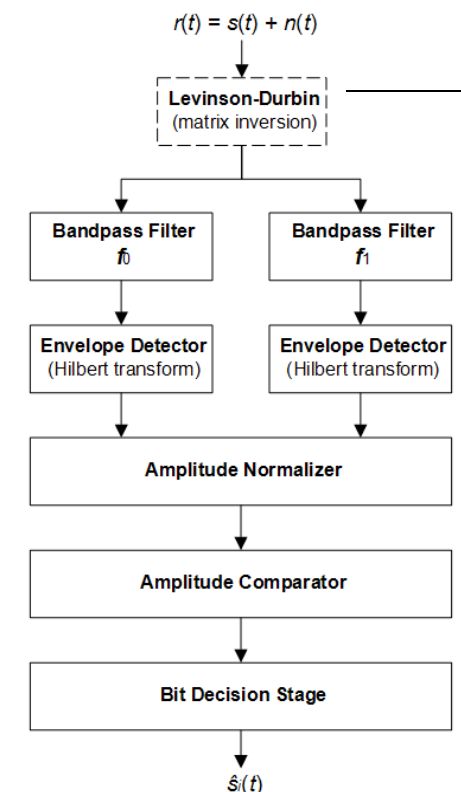
# Signal Processing



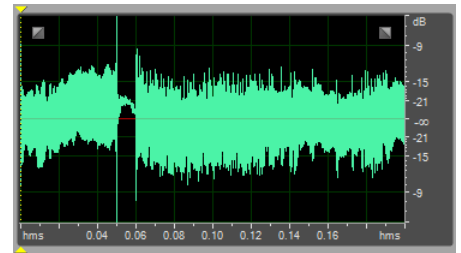
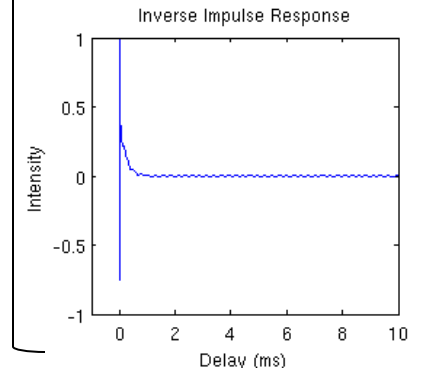
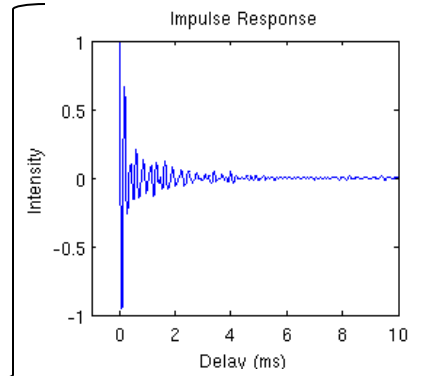
**Capture/Correlate Block of Receiver**



Unequalized data frame



**Stages of Noncoherent FSK Receiver**



Equalized data frame



# Signal Processing Details

- Audio block length  $>$  length of LFM chirp preceding each frame
- Modulation index is 1, so that tones are separated by the symbol rate in Hz
- Second-order IIR filters are used
  - Best performance is obtained when the product  $BT$  is close to 1.0, where  $B$  is the -3dB bandwidth in Hz and  $T$  is the duration of a symbol in seconds  
[Watkins-Johnson Company, tech-notes]



# Control Interface Parameters

- **CHIRP\_MS** = <integer>
- **BASE\_FREQUENCY\_RX / TX** = <integer>
- **FULL\_DUPLEX** = <TRUE/FALSE>
- **GUARD\_MS** = <integer>
- **IMPULSE\_RISE\_MS** = <decimal>
- **INVERSE\_FILTER** = <TRUE/FALSE>
- **NUMBER\_OF\_CARRIERS** = <2/4>
- **PARITY\_BYTES** = <integer>
- **PAYLOAD\_SIZE\_IN\_BYTES** = <integer>
- **SYMBOLS\_PER\_SECOND** = <integer>
- **THRESHOLD** = <integer>



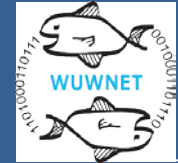


# Computational Performance

- Measured with JRat
- Each frame had
  - 50 ms LFM chirp
  - 10 ms guard time
  - 4-byte frame header
  - 16 parity bytes
  - 128 bytes of payload (including other headers)
  - Total of 1184 bits
- Frames transmitted at 1 kbps

Processing Time of Subroutines (ms)

|                              | Desktop<br>Intel Q6600 | Laptop T60p<br>Intel T7200 | Laptop T500<br>Intel P8400 |
|------------------------------|------------------------|----------------------------|----------------------------|
| <b>Transmit</b>              |                        |                            |                            |
| a. Modulate                  | 8.00                   | 12.00                      | 13.40                      |
| b. Encode Reed-Solomon       | 9.33                   | 74.40                      | 82.60                      |
| Sum (a:b)                    | 17.33                  | 86.40                      | 96.00                      |
| Frame duration               | 1244.00                | 1244.00                    | 1244.00                    |
| Comp Time/Signal Length      | 1.39 %                 | 6.95 %                     | 7.72 %                     |
| <b>Receive</b>               |                        |                            |                            |
| c. Cross-correlation         | 2.36                   | 5.03                       | 4.46                       |
| Block length                 | 85.33                  | 85.33                      | 85.33                      |
| Comp Time/Signal Length      | 2.77%                  | 5.89%                      | 5.23%                      |
| <b>Demodulate</b>            |                        |                            |                            |
| d. Levinson-Durbin           | 3.40                   | 3.80                       | 5.33                       |
| e. FFT convolution           | 29.80                  | 65.00                      | 43.83                      |
| f. Bandpass filtering        | 2.60                   | 3.60                       | 4.16                       |
| g. Envelope detection        | 61.60                  | 117.60                     | 84.50                      |
| h. Normalizer                | 1.60                   | 3.70                       | 1.50                       |
| i. Comparator                | 0.40                   | 2.00                       | 0.33                       |
| j. Bit Decision              | 0.40                   | 1.60                       | 0.50                       |
| k. Decode Reed-Solomon       | 1.33                   | 21.40                      | 17.40                      |
| l. Write 2 wav files         | 2.00                   | 3.40                       | 2.60                       |
| m. Write IR data to csv file | 16.33                  | 55.40                      | 36.00                      |
| Sum (d:m)                    | 119.46                 | 277.50                     | 196.15                     |
| Frame duration               | 1244.00                | 1244.00                    | 1244.00                    |
| Comp Time/Signal Length      | 9.60 %                 | 22.31%                     | 15.77%                     |



# Summary and Future Work

- Summary
  - Implemented open source acoustic modem
  - Modem offers numerous configuration parameters
  - Performs channel characterization and records data
- Future Work
  - Add other modulation techniques
  - Convert to LMS-based adaptive DFE
  - Deploy a pair of modems for long-term channel characterization and communication experiments